

# Course Brochure

## 'C' with Data Structures

### Overview

•In computing, **C** is a general-purpose computer programming language originally developed in 1972 by Dennis Ritchie at the Bell Telephone Laboratories for use with the Unix operating system. Although C was designed for implementing system software, it is also used for developing application software. It is widely used on a great many different software platforms and computer architectures, and several popular compilers exist. C has greatly influenced many other popular programming languages.

### Pre-requisites

•Knowledge of any Operating System preferable.

### Applications

## COURSE CONTENTS

### Introduction to Computers & Programming

- ❖ Hardware & Software.
- ❖ What is a Program?
- ❖ What is programming language?
- ❖ Steps in Programming
- ❖ Operating System
- ❖ Skills needed to do programming
- ❖ Block Diagram & I/O Devices
- ❖ Different Programming Techniques
- ❖ Computer Generations
- ❖ Procedural Programming
- ❖ Modular Programming
- ❖ Getting started with compiler

### Introduction to Computers & Programming

- ❖ History of C and Features
- ❖ Algorithms
- ❖ Flowcharts
- ❖ Language and Generation of Languages

### Basics in 'C'

- ❖ Character Set
- ❖ Identifiers
- ❖ Variables
- ❖ Constants
- ❖ Keywords
- ❖ Basic Data types in 'C'
- ❖ Declaration of Variables
- ❖ C program structure
- ❖ Execution of 'C' program under Linux/Unix

### C Operators:

- ❖ Operators- introduction
- ❖ Classification
  - Unary
  - Binary
  - Ternary
  - Special Operators
- ❖ Order of Evaluation

### Control Statements

- ❖ If
- ❖ If-else
- ❖ If-else-If
- ❖ Nested if-else
- ❖ Switch case statement

### Loop Control Instructions

- ❖ For loop
- ❖ While loop
- ❖ Do ... while loop
- ❖ Break and continue statement

### String Manipulation

- ❖ What are strings?
- ❖ String I/O
- ❖ String Formatted Specifiers
- ❖ String Manipulation Functions
- ❖ gets() and puts()

### Arrays:

- ❖ What is an array?
- ❖ Rules of using array
- ❖ Array Declaration
- ❖ Array Initialization
- ❖ Accessing individual elements of an array
- ❖ Types of Arrays
  - Single Dimensional Arrays
  - Two Dimensional Arrays
  - Multi Dimensional Arrays

### Pointers

- ❖ What is a pointer?
- ❖ Declaring a pointer Variable
- ❖ Initializing a pointer Variable
- ❖ Using pointer Variables
- ❖ Pointer Arithmetic
- ❖ Why use pointers

## COURSE CONTENTS

- ❖ Array of Pointers & pointer to array
- ❖ Passing an entire array to a function
- ❖ Functions returning a Pointer Variable
- ❖ Pointers to pointers
- ❖ Call by value and call by reference
- ❖ Pointer with Structures
- ❖ Dynamic memory allocation

### Structures and Unions

- ❖ Introduction to Structures
- ❖ Arrays of Structures
- ❖ Nested Structure
- ❖ Structures and functions
- ❖ Pointers with Structures
- ❖ Introduction to Union
- ❖ Declaring Union
- ❖ Difference between Structure and Union
- ❖ Type def
- ❖ Preprocessor and Macro
- ❖ Enumerations

### Functions

- ❖ Why use Functions
- ❖ Components of Function
  - Name of a function
  - Body of a function
  - Calling a function
- ❖ Local variables of a function
- ❖ Parameters or Arguments to a function
- ❖ Function with arrays
- ❖ Return Values
- ❖ Function with Strings
- ❖ Rules of using a function
- ❖ Recursive Functions
- ❖ What is Header File?
- ❖ How to create User defined header files

### Storage Classes

- ❖ Automatic
- ❖ Register
- ❖ Static
- ❖ Etern

### File Handling

- ❖ Introduction to files
- ❖ File Pointer
- ❖ Opening a File
- ❖ Closing a File
- ❖ Types of files
- ❖ File input, Output Operators
- ❖ Seeking in a file
- ❖ Sequential Files
- ❖ Random access files
- ❖ Command Line Arguments
- ❖ File Handling errors

## DATA STRUCTURES:

### Linear Data Structures

#### Stacks

- ❖ Using Arrays
- ❖ Using structures & Pointers
- ❖ Conversions from Infix to postfix & prefix expressions

#### Queues

- ❖ Linear Queue
  - Using Arrays
  - Using structures and pointers
- ❖ Circular Queues
- ❖ De Queues
- ❖ Priority Queues

### Linked List

- ❖ Single or singly Linked List
- ❖ Double or Doubly Linked List
- ❖ Circular Linked List
- ❖ Header Linked List
- ❖ Stacks using Linked List
- ❖ Queues using Linked List

## COURSE CONTENTS

### Sortings

- ❖ Bubble sort
- ❖ Selection sort
- ❖ Insection sort
- ❖ Quick sort
- ❖ Merge sort
- ❖ Heap sort
- ❖ Shell sort

### Searchings

- ❖ Linear search technique
- ❖ Binary search technique

### Non Linear Data Structures

#### Trees

- ❖ Simple Tree
- ❖ Binary Tree
  - Complete Binary Tree
  - Full Binary Tree
  - Tree traversals
    - Inorder Tree Traversal
    - Preorder Tree Traversal
    - Post order Tree Traversal
    - Level order Tree Traversal
  - Recursive & Non Recursive
  - Operations on Binary Trees
- ❖ Binary search Tree
- ❖ Threaded Binary Tree

### Graphs

- ❖ Types of Graphs
- ❖ Graph representations
- ❖ Graph Traversals

### Introduction to Device Driver Programming

### FAQ